

Section 8.4: Torque $\vec{\tau}$

- So far, we have seen that a force \vec{F} can cause changes in linear "translational" motion, as described by Newton's 2nd law. However, we have not addressed an analogous question: What is the cause of changes in rotational motion?
- In dealing with a rotating object, PHY 105 is greatly simplified by assuming the object is "rigid - إسقاط". A rigid object is one that is nondeformable: the relative positions of all particles composing it remain fixed "constant".
- Suppose you are using a wrench to loosen a bolt (or as a dentist using an "elevator" to loosen a tooth!):

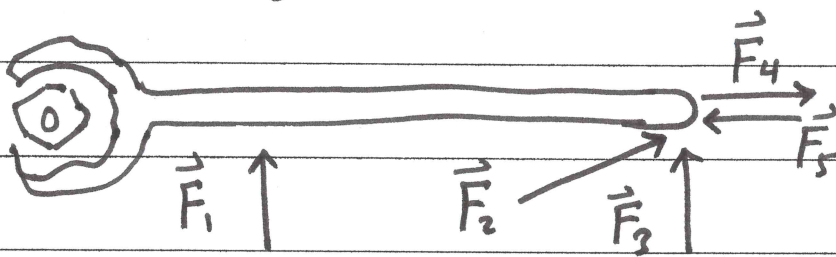


Fig-1

Your hand is acting by different forces at different angles:

$\vec{F}_1, \vec{F}_2, \vec{F}_3, \vec{F}_4$ and \vec{F}_5 .

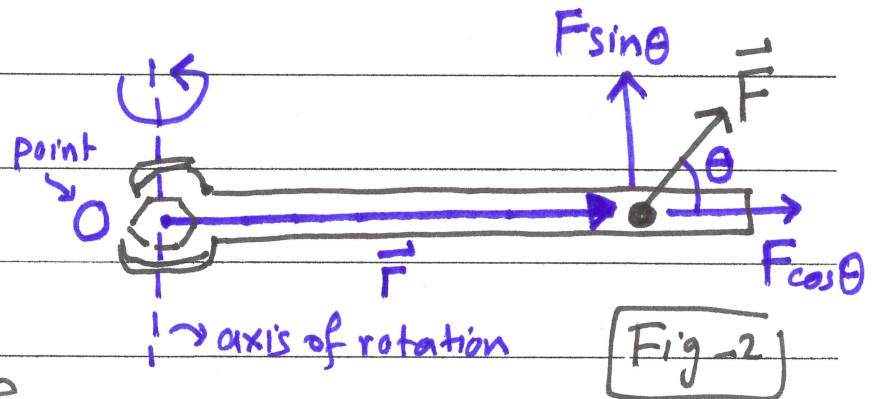
It is clear, "presumably", that it will be easiest to

✓

turn the bolt in case \vec{F}_3 , quite a bit harder in case \vec{F}_1 , and impossible with cases \vec{F}_4 and \vec{F}_5 .

- This example shows that the magnitude of the force is not the only relevant quantity in extracting a tooth!
- Let's consider the wrench-bolt system once again with some geometry added in Fig-2:

- \vec{r} : is defined as the position vector from the point O at the axis of rotation to the point of application of \vec{F} i.e. the point where \vec{F} acts.



- θ : is defined as the angle between \vec{F} and \vec{r} : the angle at which the force is applied relative to \vec{r} .
- Fig-2 shows that the only component of \vec{F} that tends to cause rotation of the wrench around the axis through O is $F \sin \theta$; the component perpendicular to \vec{r} .

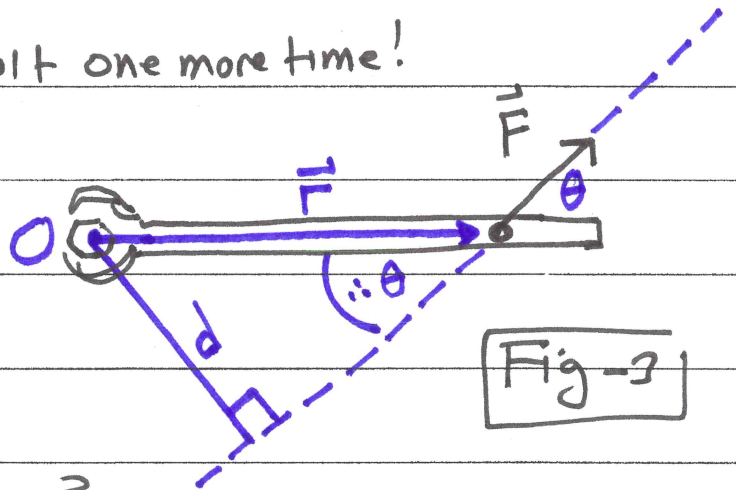
• The horizontal component $F \cos \theta$ has no tendency to produce rotation about the axis passing through O.

⇒ These considerations are quantified by the concept of torque, $\vec{\tau}$. Torque is the vector product of the force vector and the position vector:

$$|\vec{\tau}| = |\vec{F}| * [|\vec{F}| * \sin \theta] \quad \text{--- (1)}$$

• Consider the wrench-bolt one more time!

• d ⇒ The pictorial "imaginary" dashed line extending out both ends (tail and head) of the force



is called the line of action of \vec{F} .

• d: is defined as the perpendicular "distance" between the rotation axis and the line of action of \vec{F} .

From Fig-3, one can see that $d = |\vec{F}| \sin \theta$.

This "quantity" d is called the lever arm or the moment arm of \vec{F} .

Using the value d , eq (1) reads:

$$|\vec{\tau}| = |\vec{r}| * [|\vec{F}| * \sin\theta] = [|\vec{r}| * \sin\theta] * |\vec{F}| = d * |\vec{F}| \quad \text{--- (2)}$$

You can use any form of $|\vec{\tau}|$: eq (1) or eq (2), whichever is easiest !!

⇒ Back to Fig-1, and let's sum up what we have learned:-

From the definition of

τ in eq (1) or (2),

we have realized that

the lever (moment) arm is also

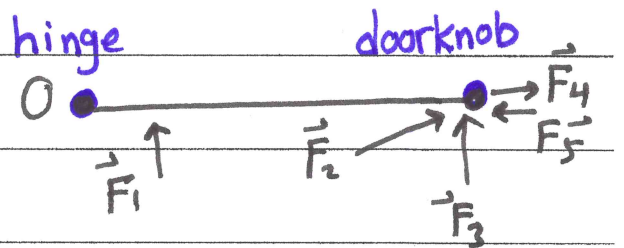
important. In addition, the angle θ at which the force is applied, relative to the lever arm, matters as well.

The torque increases as $|\vec{F}|$ increases and as d increases.

• This explains why it's easier to rotate a door if we push at the doorknob rather than at a point close to a

hinge: $\tau_3 > \tau_1$

• This also explains why we apply our push as closely



perpendicular to the door as we can so that θ is close to 90° , which maximizes the lever arm: $\tau_3 > \tau_2$.

• Pushing sideways on the doorknob ($\theta = 0^\circ$ or $\theta = 180^\circ$) will not cause the door to rotate: $\tau_4 = \tau_5 = 0$.

• We said that torque is the vector product of \vec{F} and \vec{r} .

The torque points in a direction perpendicular to the plane spanned by the force and position vectors. In other words, $\vec{\tau}$ is perpendicular to both \vec{F} and \vec{r} .

• Torque around any axis of rotation can be clockwise or counterclockwise. We use the convention that the sign of the torque is +ve for counterclockwise (CCW) and -ve for clockwise (CW).

∴ An angle θ of 270° would be just as effective as an angle θ of 90° , but then the force would act in the opposite direction.

∴ The net torque about an axis of rotation through O is:

$$\vec{\tau}_{\text{net}} = \sum_{\text{CCW}} \vec{\tau} \oplus \sum_{\text{CW}} \vec{\tau} \quad (3)$$

+ve ← CCW ⊕ vector sum ⊖ CW -ve

▣ The SI unit of torque is (N.m), not to be confused with the unit of energy, which is the joule ($J = Nm$).

Thus, torque should be reported in these units.

Do not confuse torque $\vec{\tau}$ and work W , which have the same units but are very different concepts.

⇒ As a dentist, you will have come to know that the torque is the decisive factor in determining how easy or hard it's to loosen (or tighten) a tooth!!

▣ Example: The wheel has inner rim of radius r and outer rim of radius R . The forces shown are applied to both rims. ~~are~~ Find the net torque on the wheel about the axle through O :

Recall of (3)

$$\vec{\tau}_{\text{net}} = \sum_{\text{CCW}} \vec{\tau} + \sum_{\text{CW}} \vec{\tau}$$

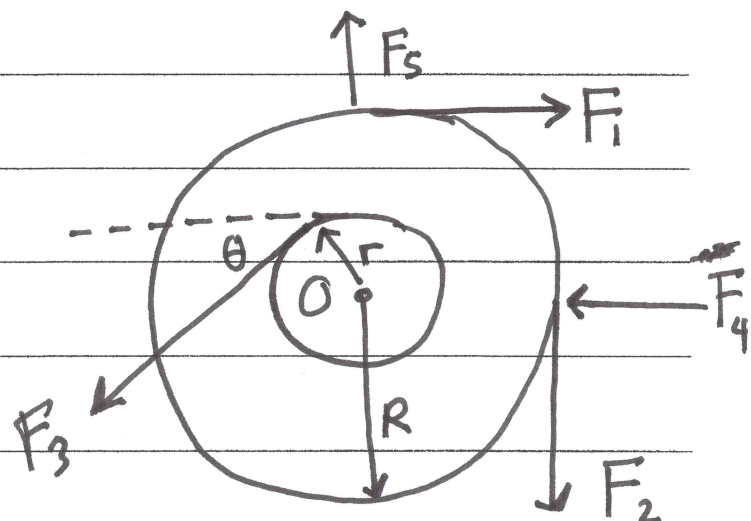
$$\vec{\tau}_1 = -RF_1 \text{ N}\cdot\text{m}$$

$$\vec{\tau}_2 = -RF_2 \text{ N}\cdot\text{m}$$

$$\vec{\tau}_3 = +rF_3 \text{ N}\cdot\text{m}$$

$$\vec{\tau}_4 = 0 \Rightarrow \theta = 180^\circ$$

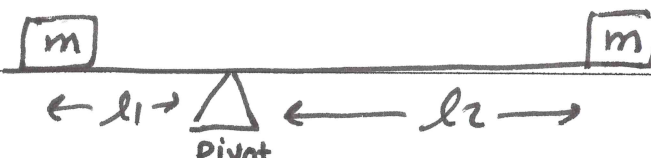
$$\vec{\tau}_5 = 0 \Rightarrow \theta = 0^\circ$$



- ▣ Do problem 8.25
- ▣ Do problem 8.29

Problem 8.27 (how to balance a seesaw) and chapter 9:

We conclude this lecture with this problem as a motivation for the theme of chapter 9; the static equilibrium. Check example 9.4!

The massless board  serves as a seesaw for

the two blocks. Calculate the net torque about the pivot.

$$\begin{aligned}\vec{\tau}_{\text{net}} &= \vec{\tau}_{\text{left}} + \vec{\tau}_{\text{right}} = +mg l_1 + -mg l_2 \\ &= mg(l_2 - l_1) \underline{\underline{\text{CW}}}.\end{aligned}$$

⇒ To balance the seesaw, the two lever arms, l_1 and l_2 , must be equal → then $\vec{\tau}_{\text{net}} = 0$.